* Name(s) of student(s)
  + Jason Wuertz
  + Jawad Refai
* Student ID(s) (Matr. Nr.)
  + 3563490 UNB
  + 3569383 UNB
* Title of the CV project
  + Motion and Obstruction Target Tracking
* Introduction (topic, context, motivation)
  + Objective / abstract goal, problem analysis
* Creating a program that can play and solve the cup game [1]. This will require identifying and tracking a moving object (the target cup) through obstructions (the other cups).
* Material and methods
  + Description of your data
  + Assumptions and prerequisites
  + Approaches you are going to apply incl. motivation
  + Plan of attack, structure/decomposition of sub steps
* Anticipated results (intermediate per sub step)
  + Test design (on which data)
  + Risks (you might be running in)
* Literature / References (with references in the running text), at least 4 peer-reviewed
  + 1. https://www.youtube.com/watch?v=9bto\_3Z1dqc
* If you're working in a team:
  + For each section, name of the team member who wrote it  
    (or contributed the major part)
  + Who will be doing what? (parallelize your tasks)
* Max. 2 pages excl. figures
* .pdf format preferred